//Design the class

class Sum

{

int a;

int b;

//To initialize instance data

void setData(int x,int y)

{

a=x;

b=y;

}

//write a method to add above numbers

void sumOfFourNumbers()

{

System.out.println("sum is:"+(a+b));

System.out.println("sub is:"+(a-b));

System.out.println("Mul is:"+(a\*b));

}

void Division()

{

float c=(float) a/b;

System.out.println("Div is:" +c);

}

}

//Inside Main

class TestSum

{

public static void main(String args[])

{

Sum obj=new Sum();

obj.setData(7,5);

obj.sumOfFourNumbers();

obj.Division();

}

}

